

PLAYING INSTRUCTIONS FOR BUMPER GAMES DISC

To exit any game it is important you press the reset button at the rear of the computer.

Oh Mummy

You have been appointed the head of an archeological expedition and have been sent to explore the newly found pyramids. Your task is to recover from them the Royal Mummies and as much treasure as you can. But the ancient Pharaohs left Guardian Mummies to roam the corridors in search of intruders !

To load Oh Mummy insert your Bumper Games Disc side A upwards, reset the Einstein, when the menu appears simply press the F0 key and the game will load automatically.

This game can be controlled by either the use of a Joystick or the keyboard. The keyboard controls are:-

Left=O Right=P Up=Q Down=A

You can select between five different speed levels.

Chucky Egg

You are Hen House Harry and your objective is to collect all twelve eggs from each hen house, whilst jumping off ledges and running up ladders to avoid the nasty ducklings. If you're good enough to reach screen nine, Mother Duck escapes from her golden cage and follows no rules in her pursuit of you ! Chucky Egg can be played by one to four players.

To load Chucky Egg simply insert your Bumper Games Disc side A upwards, reset your Einstein and when the menu appears press the F2 key.

The keyboard controls are :-

Jump=Space Bar Left=O Right=P Up=W Down=S

The above keys can be redefined by pressing R.

Disco Dan

Can daredevil Dan decontaminate the atomic fuel rods in time? In this 3D game you control Dan the Atomiser Man, jumping him from disc to disc trying to reduce the increasing radiation levels in an atomic pile. However Up'n'Atom 'Arry and his gang of vagrant particles are thirsting for the energy in your backpack, your only defence is your laser.

To load Disco Dan insert your Bumper Games Disc side A upwards, reset your Einstein, when the menu appears press F1.

The game can be run either via either a joystick or the keyboard. The following keys are used :-

Move/rotate left=O Move/rotate right=P Jump=Q Fire=Space Bar

Punchy

Judy has been locked up by Punch and requested brave Bobby to rescue her. You play the role of Bobby and to complete the rescue you have to avoid all the obstacles. At random Judy will throw you a sausage, when you have caught three you can then move onto the next screen simply by pressing the GRAPH key. Your progress over the stages is displayed at the top of the screen. Each screen has a time penalty, which is displayed, and varies with the level of difficulty selected. On the completion of each screen you gain a bonus helmet, if you get five helmets you receive a score bonus. However, if you fail to cross a screen you lose all your sausages and helmets.

You start with three lives, and you acquire a bonus live on attaining a score of 30,000. To rescue Judy you must successfully cross all sixteen screens. On reaching 100,000 points, bonus points are awarded, but the task of rescuing Judy must begin again.

To load Punchy insert your Bumper Games Disc side A upwards, reset your Einstein, when the menu appears just press F3 and the game will load automatically.

The keyboard controls keys are:-

Left=Z Duck=Del Use Sausage=Graph Resume playing=G Right=X
Jump=Shift Hold Screen=H

The joystick controls are:-

Fire Button=Jump Forward=Use Sausage Right=Move Right
Back=Duck Left=Move Left

Les Flics

You play the role of a cunning burglar, who is attempting to steal a valuable diamond. To succeed, you must outwit the police who are in continuous pursuit, on foot and in their squad cars !.

To load Les Flics insert your Bumper Disc side A upwards, reset your Einstein and when the menu appears press the F4 key and the game will automatically load.

Les Flics is joystick and keyboard compatible, the playing instructions can be viewed by pressing I when the game is loaded.

Gronks

You are trapped in the World of the Gronks, with only your wits and a sword as protection from the murderous Gronks. Your mission, to rescue the gold and bring it home. To assist you in your mission, there are prisoners to show you the way plus food to maintain your energy levels.

To load Gronks insert your Bumper Games Disc side A upwards, reset your Einstein, when the menu appears press the F5 key.

The playing instructions can be viewed by pressing selecting A when the game is loaded.

Lazy Jones

You play the role of Lazy Jones, the laziest and most skilled shirker in the world, avoiding work at all costs !. You are employed as a cleaner in a hotel, taking every opportunity to play, whilst avoiding the irate manager by hiding in the bedrooms.

To load Lazy Jones insert the bumper games disc A side upwards. Either press the reset button or CTRL-BREAK and then the function key F6 .

Lazy Jones can be controlled via either a joystick or the keyboard .You can select between one and nine lives . You lose a life everytime you are caught by the manager, or the ghost of the previous one, or by accidentally bumping into your cleaning trolley and having a heart attack when faced with the prospect of work !

The controls are:-

Command	Keyboard	Joystick
-----	-----	-----
Left	Z Key	Push Left
Right	X Key	Push Right
Up	: Key	Push Forward
Down	/ Key	Pull Back
Fire	Space Bar	Fire Button
Pause	H-Halt G-Go	H-Halt G-Go

To enter the lift or a bedroom , position yourself in front of the door and press the fire button. You may only enter a games room once, but if you survive all the games intact, you will be able to visit each room again, only this time things will be more difficult. Finally, each game has its own score which is automatically added to your total score.

Fu-Kung in Las Vegas

You control the character Fu-Kung as he wanders around the sixteen hazardous screens of this exciting platform game. Various obstruction will hinder your progress, including bombs, disintegrating platforms, laser beams and crushing presses.

To load Fu-Kung in Vegas insert the bumper games disc B side upwards. Either press the reset button or CTRL-BREAK and then type FUKUNG followed by the ENTER key.

Fu-Kung in Vegas can be controlled either via the keyboard or a joystick. The keyboard controls are:-

Right=Y.O.H.L.N.> Left=U.I.J.K.M.< Down=D.C.E.

Move Up=W.X.S. Jump=Shift in conjunction with direction key

Deflect

The object of this game is to hit the red target with the ball. There are three levels of difficulty, plus five targets per level, which have to be hit in the allocated time limit.

To load Deflect insert the Bumper Games Disc B side upwards. Reset the Einstein or press CTRL-BREAK, and type DEFLECT followed by the ENTER key.

Phroggy

You play the role of a frog, endeavouring to reach the tranquility of a lillypad. Unfortunately to reach your destination you must first cross a busy main road, dodging all the heavy traffic which is present, and then cross a fast flowing river by the use of moving logs.

To load Phroggy insert your Bumper Games Disc B side upwards. Either press the reset button or CTRL-BREAK, and type Phroggy followed by the ENTER key.

The keyboard control keys are:-

Up=Q Down=A Left=C Right=B

Breakout

In this game you must control a ball in order to penetrate a wall. See how far you can get in the limited time and life periods you have. There are three levels of difficulty.

To load Breakout, insert your Bumper Games Disc side B upwards. Either reset your Einstein or press CTRL-BREAK and then type BREAKOUT followed by the ENTER key.

The keyboard control keys are:-

Left=C Right=B

Bootman

In this exciting game you play the role of a bomb disposal expert, trying to defuse a hidden bomb. Unfortunately the bomb is placed in a maze which is also full of numerous hazards, for example bottomless pits, plus your toolbox has been hidden in the maze and must be discovered before you can proceed. You have the choice of three difficulty levels.

To load Bootman insert your Bumper Games Disc Side B upwards. Either reset your Einstein or press CTRL-BREAK, type BOOTMAN followed by the ENTER key.

The keyboard control keys are:-

Left=C Right=B Up=Q Down=A Dig pit=D
Hold=H Start=S

Battleships

Battleships is based on the world famous board game, in which you must guess where the enemy battle fleet is before they find yours.

To load Battleships you must first load XBAS from your system master disc, when the READY prompt appears exchange your master disc for your Bumper Games Disc, inserting it side B upwards. Now type RUN"BATTLE followed by the ENTER key.

For full playing instructions now simply press II.

Pontoon

This computer version of the well known card game needs no introduction. Experience the tension of the gambling table as you place your bets, good luck and here's to your first million pounds !.

To load Pontoon first insert your system master disc and type XBAS followed by the ENTER key. When the READY command appears exchange your system master disc for your Bumper Games Disc, inserting it side B upwards and type RUN"PONTOON followed by the ENTER key. The program will request your name, please enter this (any remaining spaces can be overwritten by use of the space bar, not the ENTER key), it will then ask which player you want to be, the choice is your eg. you could enter PLAYER1 if so desired.

Stock Tycoon

Experience the thrills and excitement of the stock market, can you guess what shares will rise and which can fall ?. Make a million or lose a million pounds in minutes !.

Up to six players can play including the computer, and you can decide how many transactions are allowed per turn. There is a choice of nine skill levels which dictates the amount of cash you start with and how volatile the market is. The number of rounds can be set to a maximum of 99. A beep will signify when the computer is ready for the next players turn. Each player has one turn per round, each turn can comprise up to five transactions. Each players turn is displayed and also what stocks they own. To buy, press 'B' followed by the first letter of the stock and the amount desired. To sell, press 'S' followed by the first letter of the stock and the quantity. Buying shares will increase its price slightly and selling them will decrease its price. The game is over when the rounds = 0, and a score table will appear.

The screen shows both the bid and offer price for each stock, plus how many shares are available. The 'Due' column displays when a dividend is due, and is paid when the due date reaches zero. A beep is sounded when a share pays a dividend.

At the end of each round the share prices will alter and indications will sometimes appear as 'Ticker Tape' messages.

To get an idea of the best method to play, select the computer to play and only one player. The computer will then play on its own, demonstrating the methods of selling and buying, see if you can beat it !.

To load Stock Tycoon first load XBAS from your system master disc, exchange this now for your Bumper Games Disc, side B upwards and type RUN"STOCKS.